

**CITY COUNCIL MEETING
McMinnville, Oregon**

AGENDA

**McMINNVILLE CIVIC HALL
200 NE SECOND STREET**

**December 22, 2015
6:00 p.m. – Planning Commission -
City Council Dinner
7:00 Joint Planning Commission / City Council Meeting**

Welcome! All persons addressing the Council will please use the table at the front of the Board Room. All testimony is electronically recorded. Public participation is encouraged. If you desire to speak on any agenda item, please raise your hand to be recognized after the Mayor calls the item. If you wish to address Council on any item not on the agenda, you may respond as the Mayor calls for "Invitation to Citizens for Public Comment."

NOTE: *The Dinner Meeting will be held at the McMinnville Civic Hall and will begin at 6:00 p.m.*

CITY MANAGER'S SUMMARY MEMO

- a. City Manager's Summary Memorandum

CALL TO ORDER

PLEDGE OF ALLEGIANCE

INVITATION TO CITIZENS FOR PUBLIC COMMENT – *The Mayor will announce that any interested audience members are invited to provide comments. Anyone may speak on any topic other than:*

- 1) a topic already on the agenda;*
- 2) a matter in litigation,*
- 3) a quasi judicial land use matter; or,*
- 4) a matter scheduled for public hearing at some future date.*

The Mayor may limit the duration of these comments.

1. PUBLIC HEARING

- a. 7:00 p.m. Public Hearing: Regarding Standards for Regulating Marijuana Business Activities in McMinnville
- b. **Ordinance No. 5000:** Amending the McMinnville Zoning Ordinance to provide standards for regulating marijuana business activities in McMinnville, and declaring an emergency

2. NEW BUSINESS

- a. Reappointment of Water and Light Commissioner

3. ADVICE / INFORMATION ITEMS

- a. **TENTATIVE CITY COUNCIL MEETING DATE:** If Ordinance No. 5000 passes by a majority vote (rather than a unanimous vote), the City Council will hold a Special Meeting on either December 23, 2015 at 7:00 p.m. or December 29, 2015 at 7:00 p.m. to hold a second vote on the proposed ordinance
- b. Cash and Investment Report - October 2015

4. ADJOURNMENT